



CITY OF ELK RIVER

2020 LANDOWNER'S PERMISSION SLIP AND BACK TAG

Please allow up to **5 business days** for processing. They must be submitted to Sergeant Block's email (dblock@elkrivermn.gov) and once processed it will be returned to the email it was submitted from.

Full Name: _____
(First) (Middle) (Last)

Date of Birth: _____ Phone number: _____

Address: _____

Driver's License # _____

License Type (check all that apply):

- Small Game Waterfowl Turkey (Shotgun) Turkey (Archery)
 Deer (Archery) Deer (Shotgun Slug) Deer (Muzzleloader)

HUNTER'S CONSENT

I agree to abide by the rules established for hunting within the City of Elk River and I realize failure to comply will lead to prosecution under Section 50 of the City code, as it may from time to time be amended. I will carry this permission slip on my person at all times when hunting on this property. I will not discharge a firearm or bow closer than 500 feet from any inhabited structure without the written permission of the owner, occupant, or lessee of such structure. I must have this City issued back tag in my possession at all times when hunting within the City. I agree to follow all city, county, state and federal laws.

Hunter's Signature (Required)

Back Tag # (To be issued by ERPD)

LANDOWNER'S CONSENT

(Must be completed even if applicant is the landowner)

I, _____, hereby authorize the above named hunter to hunt on my property located within the City's "no hunting" boundary during the 2020 hunting season. In granting this permission, I am not accepting any responsibility for or incurring liability for any injury to the person or property caused by an act or omission of the person (M.S. 604A.23). I further understand the City, likewise, accepts no responsibility or liability in regard to hunting game on my property.

Printed Landowner Name (Required)

Landowner Signature (Required)

Street Address or Sherburne County Property Identification Number (Required)

 Approved Denied

Designee Sergeant
By Authority of Ron Nierenhausen, Chief of Police