



Adult Softball League Rules

Rev. 01-05-2015

I. Classes of Competition

- A. A team may not play more than one full letter class lower than their player classification.
- B. The league directors may raise a team's class at their discretion at any time.

II. Eligibility

- A. All players must be 18 years old, unless players are waived in by the league directors.
- B. Players can only play in their highest sanctioned league. (e.g. If a player is playing on a E team on Tuesday, that player cannot play on a D team on Monday).

III. Roster

- A. The maximum number of 20 players, including manager is allowed per roster. Rosters need a minimum of 12 players when handed in at the beginning of the season. Players on a roster will remain on the roster once the season has begun.
- B. Rosters are due at the concession area prior to your first scheduled game. The form must be completed in full and be legible. **If your roster is not handed in on the first night of play, a \$5 per day late fee will be assessed until the roster is handed in, along with automatic forfeits.**
- C. All players must bring a picture ID that matches the info provided on the team roster in order to be eligible to play. Random roster checks can be done at any time, at the discretion of the staff or at the request of an official. If a player is found ineligible, that team will forfeit the game and the ineligible player may be suspended for the remainder of the season.
- D. Player Add Policy and Procedure
 - 1. All players **must** be officially added to the team roster by the new player signing the team roster, which will be at the DAC concession stand 15 minutes prior to the start of the scheduled game.
 - 2. The roster form must be completed and returned to the DAC concession stand prior to the schedule game for the player to be eligible.
 - 3. Managers are responsible to ensure the eligibility of all players added. This includes insuring that all added player are **not** on another team's roster.
- E. Rosters may not be changed after 50% of the team's league games have been completed.

IV. Equipment

A. Uniform

1. All players on a team shall wear proper uniforms that are like in color and style.
2. If a player is requested by the umpire to remove jewelry, bandanas, or illegal parts of the uniform and they refuse, the player will not be allowed to play.

B. Shoes

1. Must be worn by all participants.
2. Medal spikes or detachable cleats that screw on are not permitted.

C. Bat and Gloves

1. Bats must meet the ASA specifications and requirements.
2. If a player is found using a non-approved bat that player will be ejected from the game. A list of approved bats is posted on the ASA website and will be available at the concession stand.

D. Softballs

1. The league will furnish all game softballs.
2. Men's Balls: 52/300 - 12 inch, Women's Balls: 44/375 - 11 inch.
3. Co-Rec League: Men hit men's balls, women hit women's balls.

V. Schedules

- A. It is the manager's responsibility to let their team know when their games are.
- B. Schedules are posted online at www.ElkRiverMN.gov/parksandrec under Adults/Adult Softball.
- C. Schedules will be emailed to the managers once the schedule has been completed.
- D. Updates on any game changes or cancellations will be posted online at www.ElkRiverMN.gov / parksandrec under Adults/Adult Softball.

VI. Game Cancellations

- A. If the decision is made to cancel games due to weather conditions, the league line and website will be updated with that information. The weather hotline number is 763.635.1160. We request that only team managers call the league line to make the line accessible to all who are calling.
- B. Cancellations occur to ensure the safety of the participants and to protect the fields. Games that are canceled are not guaranteed to be made up. No league refunds will be given due to inclement weather.
- C. Cancellation of games will be made one hour prior to the start of the league. If inclement weather (i.e. lightning) occurs during the game, the umpire reserves the right to call the game. If the weather doesn't clear after 30 minutes, any game following will be canceled.

VII. Forfeits

- A. If your team cannot show and needs to forfeit, please contact the opposing team manager and email the staff at recreation@ElkRiverMN.gov or call 763.635.1150.
- B. Teams must be ready by game time; if a team cannot field a team five minutes after game time that team will forfeit the game. A team may start and finish a game with eight players; however, if a player is injured or ejected from the team with eight players and that team does not have an eligible replacement then that team will forfeit the game.
- C. If a team forfeits a game they will pay a forfeit fee of \$20 to the concession stand prior to their next scheduled night of play.
- D. If a team forfeits 3 times during the season, they may be ejected from the league for the remainder of the season without a league fee refund.

VIII. Playing Rules

Playing rules shall be ASA except as stated herein. Local rules will supersede any state or national rules.

- A. Fields
 1. Games will be played at Dave Anderson Athletic Complex at 13300 Orono Road, Elk River.
 2. Bases are set at 65' with pitching at 50'.
- B. Game Times
 1. Game start times are 6:25, 7:25, 8:25, and 9:25 p.m.
 2. A regulation game shall consist of seven innings. A full seven innings need not to be played if the team second at bat scores more runs than the designated run or time limits.
 3. The time limit is 60 minutes; there will be no innings started after 60 minutes. This includes the last game of the night. If a game ends in a tie then the game will be recorded as a tie.
- C. Umpires
 1. Umpire service is contracted out with the Three Rivers Umpire Association.
 2. The umpires are representative of the league by which they have been assigned to a particular game and, as such, are authorized and required to enforce the ASA rules. They have the power to order a player, coach, or manager to carry out or to omit any act which in their judgment is necessary to give force and effect to one or all of the ASA rules.
 3. If a manager has a complaint about an umpire relating to improper uniform, conduct, knowledge of the rules, etc.; this should be reported to the Parks and Recreation Department in writing. Complaints should be sent in writing within 24 hours of the incident to be considered.
- D. Batting Roster
 1. Teams may bat their roster by informing the umpire before the game starts.
 2. A player arriving after the game begins may be added to the bottom of the batting order, providing the first batter has not batted twice.
 3. Co-Rec must alternate genders. A team may bat 2 females in order followed by a male.

E. Run Limits

1. 20-runs after 4 innings
2. 12-runs after 5 innings
3. 10-runs after 6 innings

F. Balls & Fouls

3/2 count applies with a courtesy foul.

G. Home Run Limit:

Untouched fair balls hit over the fence in excess of the limits designated below shall be ruled out.

Class	#
Men's Leagues	3
Co-Rec & Women's Leagues	2

H. Blood Rule

1. A player, coach, or official who is bleeding or has blood on their uniform shall be prohibited from participating further in the game until appropriate treatment has been administered one of the following ways:
 - Bleeding has stopped
 - Injury is covered
 - Uniform changed or disinfected with acceptable disinfectant
2. If treatment can be administered within three minutes, the individual would not have to leave the game. Otherwise, substitution of the individual must take place.

IX. Conduct

The Elk River Parks and Recreation Department wishes to ensure a positive playing environment for participants. To accomplish this, all teams involved in our leagues need to conduct themselves in a responsible manner.

A. Dug Out Conduct

Coaches, players, substitutes, and other bench personnel shall not be outside the designated bench, dugout/team area except when the rule allows or is justified by the umpire.

B. Profanity

1. Casual profanity/family atmosphere is applied. Casual profanity pertains to expletives not directed at umpires or opposing players, but uttered by a player, manager/coach frustrated with themselves, a teammate or fan.
2. This type of “casual” profanity is penalized by “outs” being declared against the offending team or by the umpire.
3. The umpire has the right to eject the player.

C. Consumption of Alcoholic Beverages and Smoking

1. Consumption of alcoholic beverages for personal use is permitted in the DAC. However, alcoholic beverages may not be consumed on the benches, the parking lot adjacent to the fields (fairground parking), or on the beach.
2. Teams are responsible to pick-up their trash. Failure to pick up trash after each game will result

of a \$25 fine. Failure to pay the fine will result in the team forfeiting games until the fine is paid.

3. The city's Tobacco-Free Policy is designed to protect the health, welfare, and safety of our park patrons; therefore, does not allow the use of tobacco products on city-owned parkland, recreational facilities, and open space. Failure to abide by this policy will result in automatic ejection from the current or next game. Ejection rules in this packet apply.

D. Supervision of Children

The City of Elk River is child friendly, however is not responsible or liable for unsupervised children. Please supervise your children at all times while at the complex.

E. Parking

Designated parking is in the county fairground parking lot located next to the DAC. Parking on lawns or blocking roadways, emergency lanes, walkways, handicapped areas, and other unauthorized parking areas, such as by the YMCA, is prohibited.

X. Ejections

- A. Umpires or staff reserves the right to eject a player, coach/manager, or fan.
- B. Game ejections are for a minimum of two games. Teams playing with illegal players will forfeit all games played with ineligible players.
- C. A player ejected twice in one season may face a one-year suspension.
- D. Any player or manager striking or handling another player, official or staff, will be immediately suspended for one year, with possible permanent suspension from all Elk River athletic leagues. Full teams may be removed from league play for not properly controlling ejected player(s).

XI. Standings and Awards

- A. The league championship will be determined by the best record with ties decided by:
 1. Head-to-head competition
 2. Score differential
 3. Playoff game
- B. Standings will be posted weekly at www.ElkRiverMN.gov/parksandrec and are available by clicking the respective link in Adult Leagues. They will also be posted on the building entrance of the DAC.

XII. Tournaments

- A. The league director reserves the right to split classes into high/low playoff brackets, depending on the competition levels.
- B. Teams will be offered the opportunity to compete in State Tournaments.
- C. Teams will be required to pay all state entry fees.

XIII. Lost Valuables

The city is not responsible for lost or stolen valuables. Please protect your valuables.

XIV. Insurance

- A. Participation of all Elk River Parks and Recreation programs and leagues is voluntary and is not an essential service provided by the city. By participating, one understands risks known or unknown, anticipated or unanticipated that may result in injury, death, illness, disease, or damage to oneself or property, or to other persons and their property.
- B. In consideration of being allowed to participate in this activity, one personally assumes all risks in connection with this activity and agree to hold the city, its officials, employees, agents and contractors harmless and waive the rights to make claims or bring lawsuits against the city or anyone working on behalf of the city for any injuries or damages related to the negligence of the city.